

Rene MK2 Cheat Sheet

Program Pages

[X] [Y] [C] Select channel.
 [<] [>] Select program page.
 [GRID] Edit program page settings.

Access: Channel step access.
Gate: Channel step gate.
Glide: Channel step glide.
Snake: Channel (X & Y) snake pattern.
Fun: Channel function settings.

FUN-OP:		SLEEP	TRIG	SCAN
FUN-MOD:	RESET	CLK	RUN/STP	DIR
FUN-CV:	ADD	LOC	SNAKE	S&H

FUN-OP (Options)

SLEEP (X,Y,C): Sleep on current active steps CV state until next active step is accessed.
TRIG (X,Y,C): Trig or Gate (clock input) at channel gate output.
SCAN (X,Y,C): Scan current knob state.

FUN-MOD (Mod Input)

RESET (X,Y) > (C): Reset to access enabled step closest to step 1 in snake pattern (or channel C axis).
CLK: (X,Y) > (C): Mod input acts as extra clock input for channel (CLC OR MOD).
RUN/STP (X,Y) > (C): Clock input active when MOD input is high (CLC AND MOD).
DIR: (X,Y) > (C): Forward / reverse sequencer direction on mod input high / low.

FUN-CV (CV Input)

ADD (X,Y): Add CV input to current locations CV value pre quantizer.
LOC (X,Y) > (C): Offset position in snake pattern (or channel C axis).
SNAKE (X,Y): select snake pattern.
S&H (X,Y): Sample CV input added to locations CV value (pre quantizer) on MOD input high.

Quant: Channel quantizer settings.

Octave Range:	1	2	3	4
Notes:	Ab	A	Bb	B
	E	F	Gb	G
	C	Db	E	Eb

Quantizer disabled if no octave range setting is active

Latch Page

[X/Y/C] Enter / Exit latch page by pressing currently selected channel.
 [X] [Y] [C]: select channel.
 [GRID] Latch selected channels sequencer step access.

All program page LEDs lit indicates latch page is active.
 Rapidly flashing channel LED indicates channel has latched sequencer steps.

State Pages

[<+>] Enter / Exit state mode.

No program page LEDs lit and breathing channel LED indicates state mode is active.

[X] Mesh Edit.

[X] Toggle State / Bank mode (indicated by slow / fast breathing [X] channel led).

[GRID] Enable State / Bank for mesh and multi paste programming.

[<+GRID] Disable State / Bank for mesh and multi paste programming.

[X hold] Paste active state (Orange), to mesh and multi paste enabled states (Red).

Orange [GRID] LED indicates active State / Bank.

Red [GRID] LED indicates mesh and multi paste enabled State / Bank.

[Y] Select State / Bank

[Y] Toggle State / Bank mode (indicated by slow / fast breathing [Y] channel led).

[GRID] Activate and enable State / Bank.

[<+GRID] Disable State / Bank.

Orange [GRID] led indicates active State / Bank.

Green [GRID] led indicates enabled State / Bank.

Bank LED (between [<] & [>]) indicates active bank (1:Blue, 2:Orange, 3:Red, 4:Green).

[C] Global Settings

	INIT (State)			REVERT
GBL:	Z ON	Z RESET	BUS	STORE

INIT Reset current state to init/default state.

REVERT Revert all states to latest stored state.

Z ON Z-MOD/CV always active if enabled. Z-MOD/CV only active when in state select page if disabled.

Z RESET If enabled, seq pos (X/Y/C) resets to first access enabled step when active state changes.

BUS CV bus mode (OFF=Free, Red=Lead, Green=Follow).

STORE Store all states and global settings.